

My name is Aaron Covrett, and I'm a multidisciplinary designer focused in Graphic Design and Motion Graphics.

Work

Stinkdigital, NY *June 2016 - August 2016*

Motion Design Intern - I was assigned to one of the studio's highest profile projects: *Google Presents: The Hidden Worlds of the National Parks*, where I developed UI animations, high-fidelity 3D animations, as well as assets for several WebGL experiences.

Wynalda Packaging *September 2015 - December 2015*

Intern - I was responsible for producing prototypes and brand assets for blockbuster movie packaging. I gained experience with printing processes for large-scale manufacturing and introduced 3D production techniques.

Thread Marketing Group *May 2015 - August 2015*

Intern - I was tasked with developing ads and brand identities for local clients and introduced a motion graphic skill set to the company.

Adams Street Publishing *May 2014 - August 2014*

Intern - As part of a team responsible for producing six monthly print publications, I gained experience with time management and client interactions.

School

Kendall College of Art and Design *2013 - 2017 (GRAD)*

Major: Graphic Design *Minor: Digital Media*

Skills

3D Animation
UI Animation
Design

Cinema4D
Octane Render
Substance Suite

Adobe Creative Suite
Sketch